



About the Developers

In the creation of their WW1 FPS games *Verdun* and *Tannenberg*, game studios M2H and Blackmill Games shared a common vision: realistic World War One games that would differ from typical first person shooters. They wanted to create something that would be authentic and well researched, while still being an enjoyable game experience.

In *Verdun*, challenging trench-warfare combined with tactical squad combat and WW1 setting brought a unique diversity in gameplay and atmosphere. It was released on Steam in April 2015 after an Early Access period, on PlayStation®4 in 2016 and on Xbox One in 2017. There have been multiple free expansions adding new content following the launch.

Eastern Front sequel *Tannenberg* entered Early Access in November 2017, and released on Steam in February 2019. The distinctive First World War atmosphere returns with larger maps, sector based gameplay, and new squads and weapons from the Russian Empire, Austro-Hungary, Roumania and Bulgaria.

The WW1 Games Series has sold more than 1,400,000 copies already, and won several awards.

M2H

M2H are veterans when it comes to developing games. In 2009, the brothers Hergaarden founded their studio, specializing in 3D Unity multiplayer games. This bold approach resulted in many successful Android, iOS, Web and Standalone games with over 20 million downloads already. They also created the Unity games focused web portal Wooglie.com which also features their own multiplayer games Crash Drive 1 & 2, and the switcheroo multiplayer party game [Marooners](http://Marooners.com). M2H has won several Dutch Global Game Jam awards for their games, including an audience and jury award.

For more information visit www.M2H.nl.

Blackmill Games

Blackmill Games is a studio specialized in Unity3D game development, listed in the [European Develop 100 2013](#). The company was founded by Jos Hoebe, a software engineer with game design skills, development experience, and a personal connection to Verdun due to many visits from childhood onwards. The studio gained experience in the mod-scene and with the development of the music game [MokMok](#). Blackmill Games has demonstrated their affinity for authentic historical games with the successful WW1 Games Series, including [Verdun](#) and sequel [Tannenberg](#).

For more information, please visit www.BlackmillGames.com.